



# Digital Marketing using Transaction Security Application

\* Mrs. Divya Uchil

## Abstract :

*A dedicated team makes sure that the Information technology team brand grows from strength to strength. Digital marketing has developed and has changed the way brands and businesses utilize technology and digital marketing for their marketing. It is becoming more prevalent as well as efficient, as digital platforms are increasingly incorporated into marketing plans and everyday life, and people use digital devices for shopping purposes. Security of online electronic transaction is major issue in today's life which needs to be taken care of. Various methods are proposed for the security of online transaction but it may fail in one or the other way. Secure Electronic Transaction (SET) protocol is one among them. The operation of SET depends on software that implements a series of protocols installed in the workstations or servers of four kinds of people and organizations. These are Cardholders (Buyer) Merchants (Seller), Payment gateways/acquirers, Issuer. The objective of the paper is to design a secured application for digital transaction.*

**Keywords :** *Data Security, Multiple encryption, Algorithm, TranBill ID*

## Introduction

The digital marketing in the digital era allows for brands to market their products and services 24/7. Customer's online feel supported and valued. It is so pervasive that consumers have access to information any time and any place they want it. It is an ever-growing source of entertainment, news, shopping and social interaction, that consumers are now exposed not just to what your company says about your brand, but what the media, friends, relatives, peers, etc., are saying as well. People want brands they can trust, companies that know them, communications that are personalized and relevant. Here security of data plays an important role.

Data security has taken on heightened importance since a series of high-profile "cracker" attacks have humbled popular Web sites, resulted in the impersonation of Microsoft employees for the purposes of digital certification, and the misuse of credit card numbers of customers at business-to-consumer e-commerce destinations. Security is on the mind of every e-commerce entrepreneur who solicits, stores, or communicates any information that may be sensitive if lost. An arms race is underway:

technologists are building new security measures while others are working to crack the security systems. One of the most effective means of ensuring data security and integrity is encryption

## Literature Survey

The Internet is dramatically changing the way that goods (tangible and intangible) and services are produced, delivered, sold, and purchased. Due to this development, trade on the Web comes an essential requirement for enterprises. From e-commerce to m-commerce, which has become a major service nowadays, every enterprise works hard to find out a way to sell and buy that can satisfy its requirements.

### 1.1 E-commerce security requirements

Recently, the use of e-commerce systems has grown at a phenomenal rate. A large spectrum of products (tangibles and intangibles) is sold on the Internet, with payments made essentially by debit or credit cards. In addition, there is an increasing concern related to the security of the payment systems used to process online transactions. Confidentiality of payment card information due to disclosure of this information

\* Lecturer, S.D.M. College of Business Management, Mangaluru



to malicious adversaries could enable them to perform fraudulent transactions at the customer's expense

### 1.2 General form of the e-commerce process

Payment transaction model has the interactions of four roles:

*Payer* - The payer is an authorizer of a payment means supported by an issuer. Ordering a payment may be done using a card, a token, or a certificate. The payer is the customer or buyer in an electronic commerce scenario.

*Payee* - The payee is a merchant providing goods, services, and/or information and receiving electronically the payment for something purchased by the payer. Usually, the payee is simply referred to as the vendor, merchant, or seller in an electronic commerce scenario.

*Issuer* - The financial instrument that supports issuing payment cards (or means) by using cryptographic technologies which guarantees the association with real money. Its role is to provide the payer and the payee with instances of monetary value which are used in payment protocols to transfer real money from the payer to the payee.

*Acquirer* - This is a financial institution (a bank, for example) which transforms the cryptographic objects involved in the payment into real money on behalf of the payee

### 1.3 Security Requirements

The security requirements vary from one role to another. However, it appears that acquirer and issuer have very close requirements. In the following we examine individually the requirements of each role. Client Transaction confidentiality, especially the information occurring in the payment card, is a major security need for a client. The nature of the transaction may require confidentiality. Various security protocols have been developed for e-commerce. The major protocols include:

1. The Secure Socket Layer (SSL) protocol: It is used to provide secure communication between Web browsers and Web servers. SSL provides server authentication, data integrity, and client authentication.
2. The Transport Layer Security (TLS) protocol:

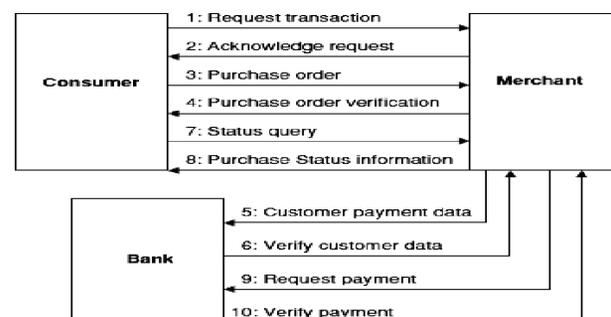
This was introduced by the Internet Engineering Task Force

3. The Secure Electronic Transaction (SET) protocol: It facilitates secure electronic commerce transactions and provides confidentiality of payment card information, data integrity, authentication of both merchant and cardholder, and authorization of transactions.
4. The 3-D Secure Protocol. This has been developed by Visa .It provides cardholder authentication for merchants using access control servers and the Visa Directory Server.

### 1.4 Transaction security with SET

Once registration is done, cardholder and merchant can start performing their transactions, which involve five basic steps in this protocol:

1. The customer browses the website and selects the goods to purchase. Then the customer sends the order and payment information, which includes two parts in one message: the purchase order (say part a) and the card information (say part b). While the former information part is for the merchant, the latter is for the merchant's bank only.
2. The merchant forwards part b to its bank to check with the issuer for payment authorization.
3. On receipt of the authorization from the issuer, the merchant's bank sends it to the merchant.
4. The merchant completes the order, sends confirmation to the customer and captures the transaction from his/her bank.
5. The issuer finally prints a credit card bill (or an invoice) to the customer. SET relies on cryptography and digital certificate to ensure message confidentiality and security. Message data is encrypted using a randomly generated key that is further encrypted using the recipient's public key.





1. The customer opens an account .The customer obtains a credit card account, such as MasterCard or Visa, with a bank that supports electronic payment and SET.
2. The customer receives a certificate. After a suitable verification of identity, the customer receives an X.509v3 digital certificate, which is signed by the bank. The certificate verifies the customer's RSA public key and its expiration date. It also establishes a relationship, guaranteed by the bank, between the customer's key pair and his/her credit card. A merchant who accepts a certain variety of cards must be in possession of two certificates for two public keys: one for signing messages and one for key exchange. The merchant also needs a copy of the payment gateway's public-key certificate.
3. The customer places an order .This is a process that may involve the customer first browsing through the merchant's Web site to select items and determine their prices. The customer then sends the list of the items to be purchased from the merchant, who returns an order form containing the list of items, their individual prices, a total price, and an order number.
4. The merchant is verified. In addition to the order form, the merchant sends a copy of his certificate, so that the customer can verify that he/she is dealing with a valid store.
5. The order and payment are sent The customer sends both an order and payment information to the merchant, along with the customer's certificate. The order confirms the purchase of the items in the order form. The payment contains credit card details. The payment information is encrypted in such a way that it cannot be read by the merchant. The customer's certificate enables the merchant to verify the customer.
6. The merchant requests payment authorization The merchant sends the payment information to the payment gateway, requesting authorization that the customer's available credit is sufficient for this purchase.
7. The merchant confirms the order. The merchant sends confirmation of the order to the customer.
8. The merchant provides the goods or service. The merchant ships the goods or provides the service to the customer.
9. The merchant requests payment .This request is sent to the payment gateway, which handles all of the payment processing.

### **1.5 Securing Electronic Payment**

The objective of an electronic payment system is to transfer a monetary value from the payer to the payee by using a payment protocol and a financial institution or network which links the exchanged data to some economic real world value. The financial network may be built of individual financial institutions (i.e., banks or authorized service providers). Five key phases can be identified in a commercial transaction

1. Getting means of payment -This phase entails using the appropriate means of paying for objects and obtaining digital cash in a given currency.
2. Service discovery -During this step, the client discovers the available services and selects one or some of them based on a set of factors including price.
3. Payment negotiation -When an e-service has been selected by a customer, the client can negotiate payment based on specific parameters such as payment means and authentication mechanism.
4. Service utilization -During this phase, the customer utilizes the selected service, while making on-going payments.
5. Termination -This phase includes the action performed after the utilization of service has ended. Actions involve reclaiming any unspent money or obtaining a proof of payment and service use.

### **Proposed System**

In the proposed system only certified merchant and customer participate, the certification being issued by the certifying authority. This ensures that only legitimate users are taking part in the transaction. The username and password entered is the credit card number of the customer. To ensure security of this data multiple encryption is done for the security of this information. The data is secured from being hacked in this application.

Certification of Entities Participating in the Transaction:

Everyone pays for goods purchased over by the internet by giving the merchant the card details. To prevent these sensitive data by being hacked the data passes by the SSL protocol.

So the cardholder and the merchant should trust one another. The registration of both the cardholder and merchant is done by the Certifying authority.

### Card Holder Registration

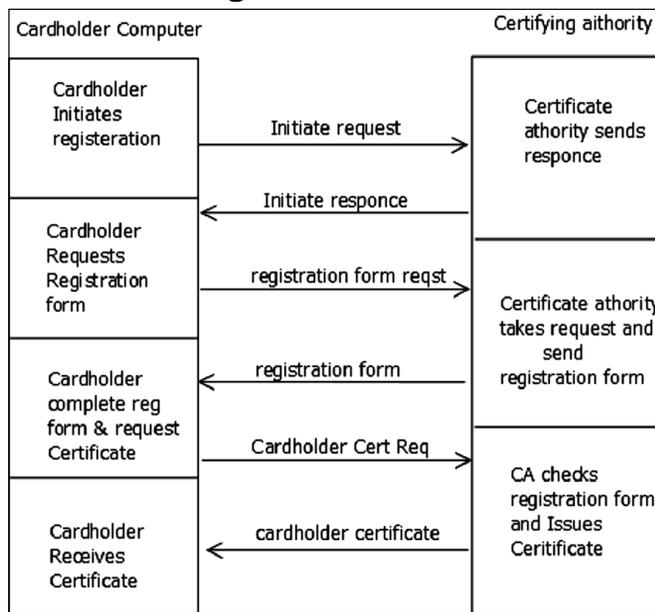


Figure 1: Card holder registration

### Merchant Registration

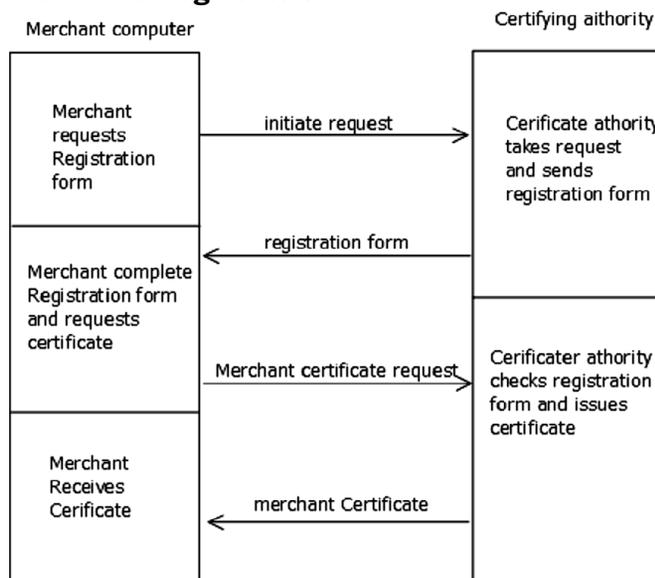


Figure 2: Merchant Registration

### Encryption of Sensitive Information Using Multiple Encryption .

This model has the following has the following benefits. Firstly the system is complex because the encryption is done at the byte level which is difficult for any hacker to understand. Secondly the encryption is done using RSA algorithm and the security key sent online is a real time data which is picked from the database randomly.

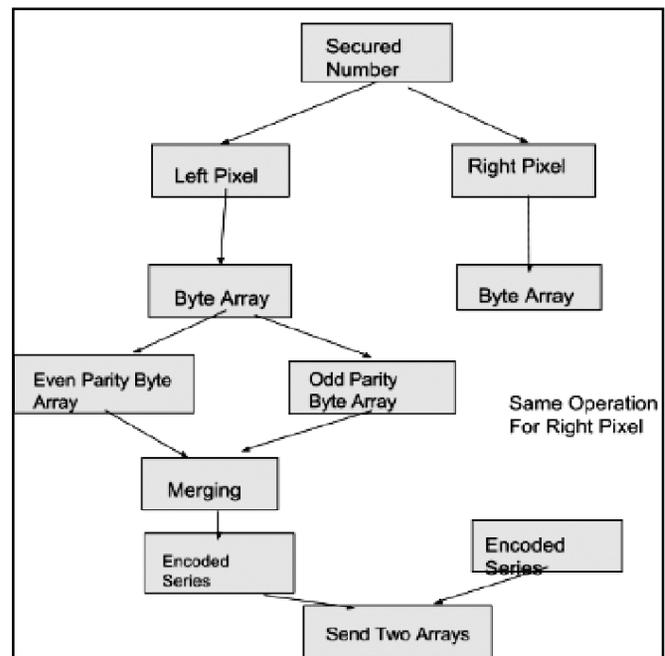
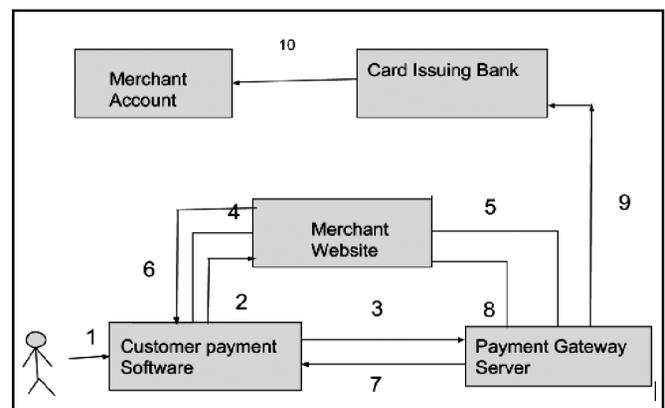


Figure 3: Diagram of the proposed System



### Algorithm

1. Customer clicks on Ol\_pay on his terminal. He then has to enter his username and password to further proceed on his application
2. After successful entry, customer opens th Ol\_pay browser and visits the merchants website and places an order.



3. The OLTP system in the authentication module synchronizes with the payment gateway server.
4. A request Detail, RequestDet is created automatically by the application and encrypted using the public key of the payment gateway.
5. Merchant then sends the received RequestDet to payment gateway server. The payment gateway server then after verification of the customer notifies the merchant about authenticity of the customer.
6. Merchant then creates a transaction bill, which contains the  
TranBillID = EnCrypt [ (Merchant ID, Merchant's Account Number, Payment details)]
7. Customer verifies the order information .The Authentication module of the software sends TranBillID obtained of the merchant to payment gateway server for merchants authentication
8. The payment gateway server sends TranBillID to the respective merchant and merchant in turn sends the TranBillID to payment gateway server. Payment gateway server decrypts the TranBillID using merchant's public key and authorizes the merchant and notifies the customer of merchant's authenticity.
9. Payment gateway server then sends payment details and customer's details to the issuing bank.
10. Issuing bank after verifying the payment due with the credit card limit of the customer transfers the requested funds to the merchant's account and both, the customer and the merchant are notified of the transaction status.

### **CONCLUSION**

The proposed System ensures the privacy and the security of data, which in turn affects costumers trust in electronic transaction. It encrypts the data at the byte level seeing towards that all transactions are secured making the digital marketing reliable.

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